

# Build Me Up, Buttercup Magic: The Puzzling

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## DIFFICULTY: MEDIUM

The goal of this puzzle is simple. Below are five creatures and 11 creature enchantments. Put the creature enchantments on the creatures so that you create five creatures from the Standard environment (from *Invasion*, *Planeshift*, *Apocalypse*, *Odyssey*, *Torment* and *Seventh Edition*). To qualify, the creature needs to be the same color, have the same power and toughness and all the same abilities, with no extra ones, as its equivalent. All creature enchantments need to be used and every creature needs at least one enchantment.

Each card image and name below is "clickable" in case you don't know what the card is.

I'm sure you won't need the answer but if you do, check Monday's Magic Arcana.

Have fun!



Willow Elf



Merfolk of the Pearl Trident



Mons's Goblin Raiders



Eager Cadet



Muck Rats



Armor of Faith



Holy Strength



Divine Transformation



Firebreathing



Giant Strength



Flight



Maniacal Rage



Lightning Reflexes



Sicken



Unholy Strength



Enfeeblement